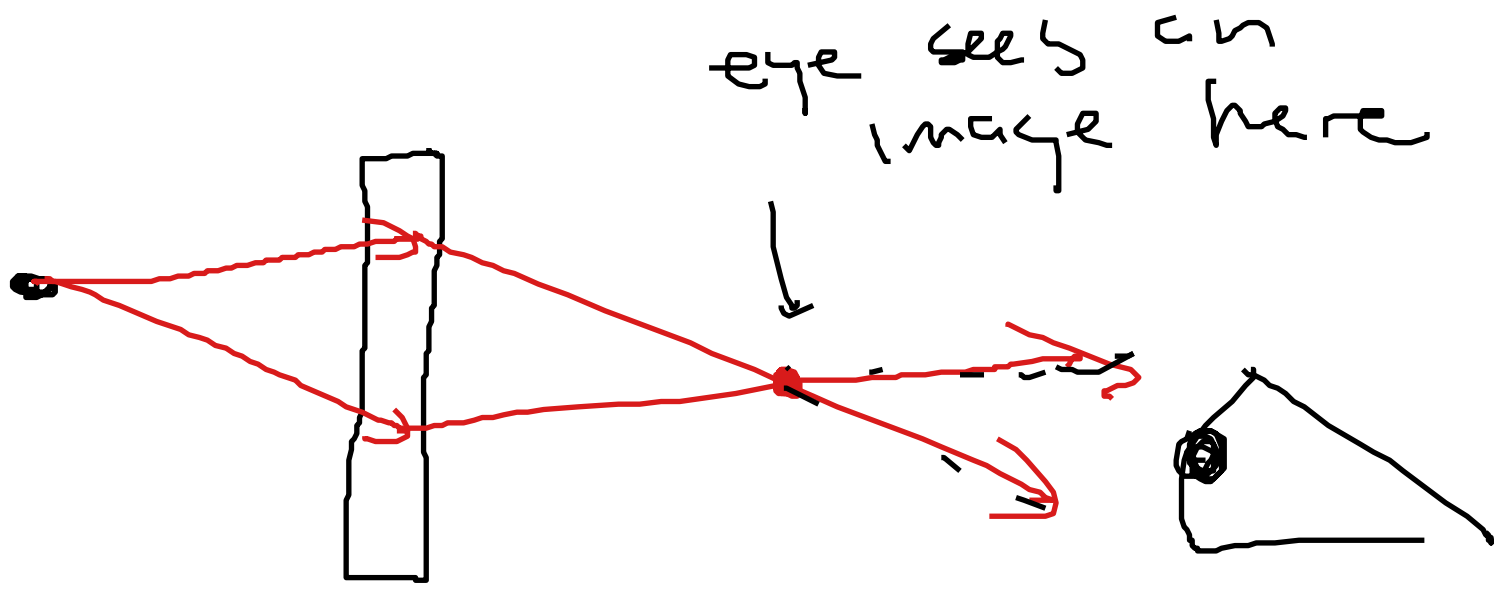


# Real Image



converging device

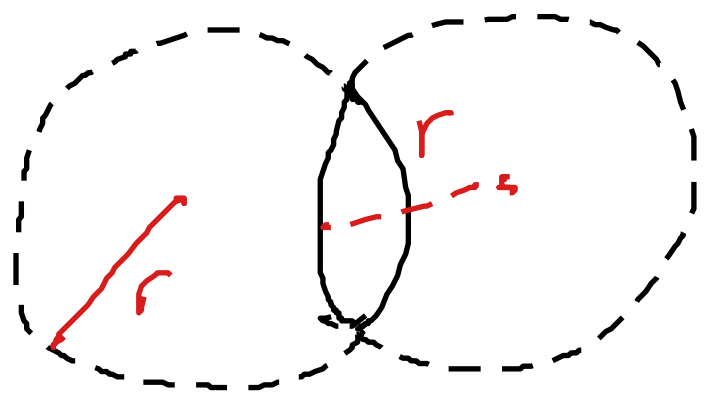
rays really do come from the image

(Virtual Image: they only seem to)

- Real images can be projected onto a screen
- Real images are inverted

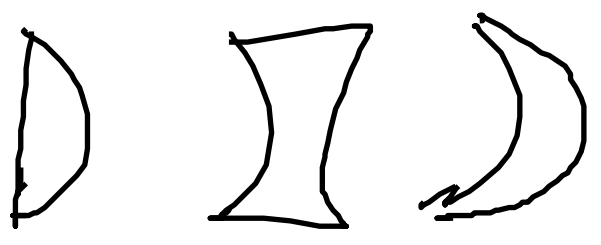
# Thin Spherical Devices

lens

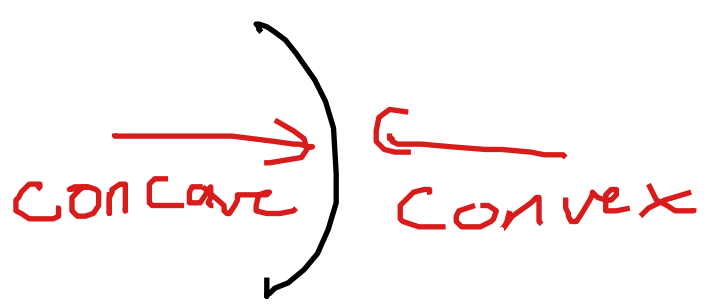


- Surfaces are portions of spheres

• width of lens small compared to radii of spheres



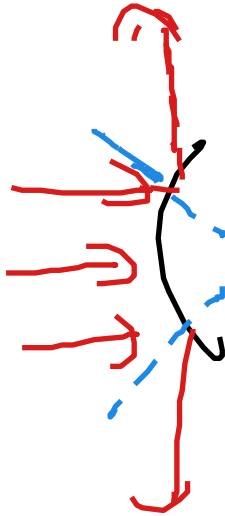
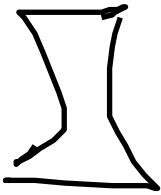
mirror





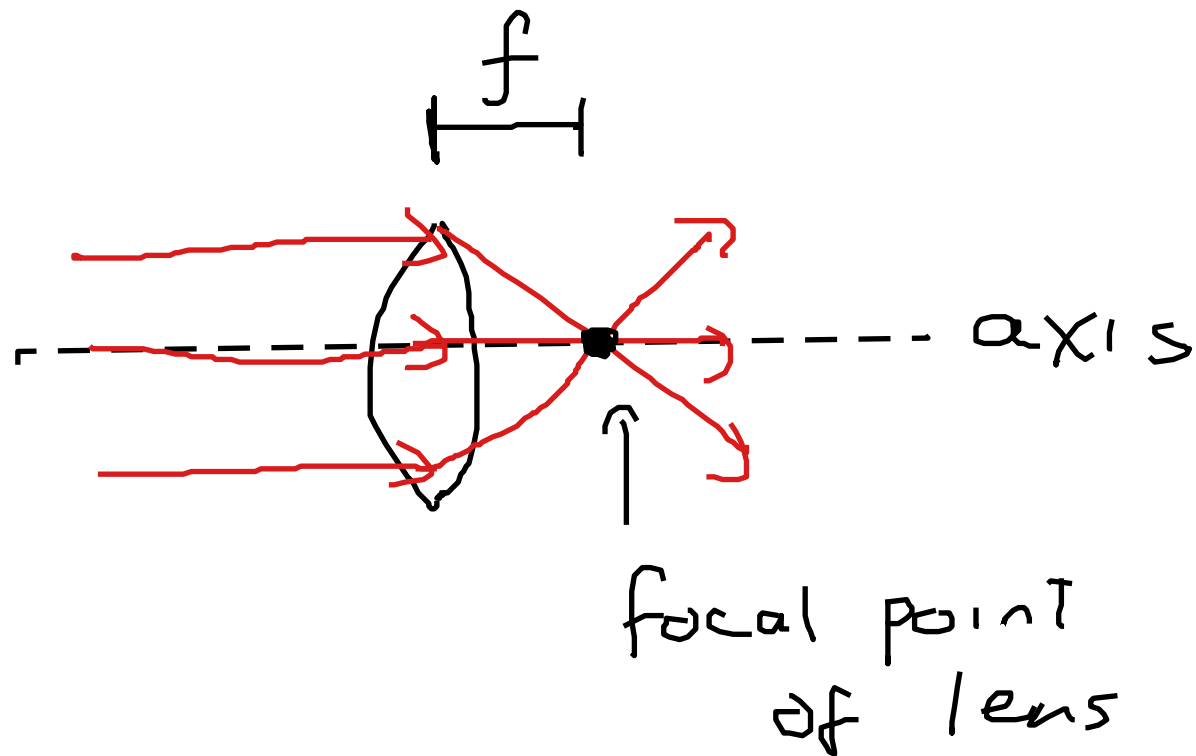
converging  
devices

make rays converge  
(or diverge less)

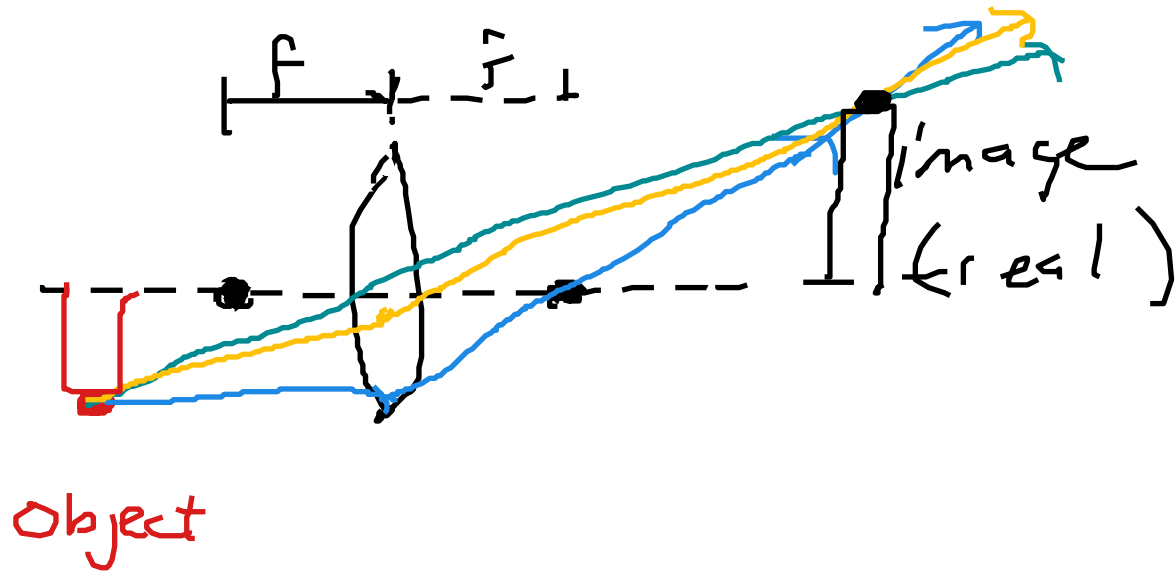


diverging  
devices

# Convex Lens



$f$ : focal length of lens  
(smaller  $f$ , stronger lens)



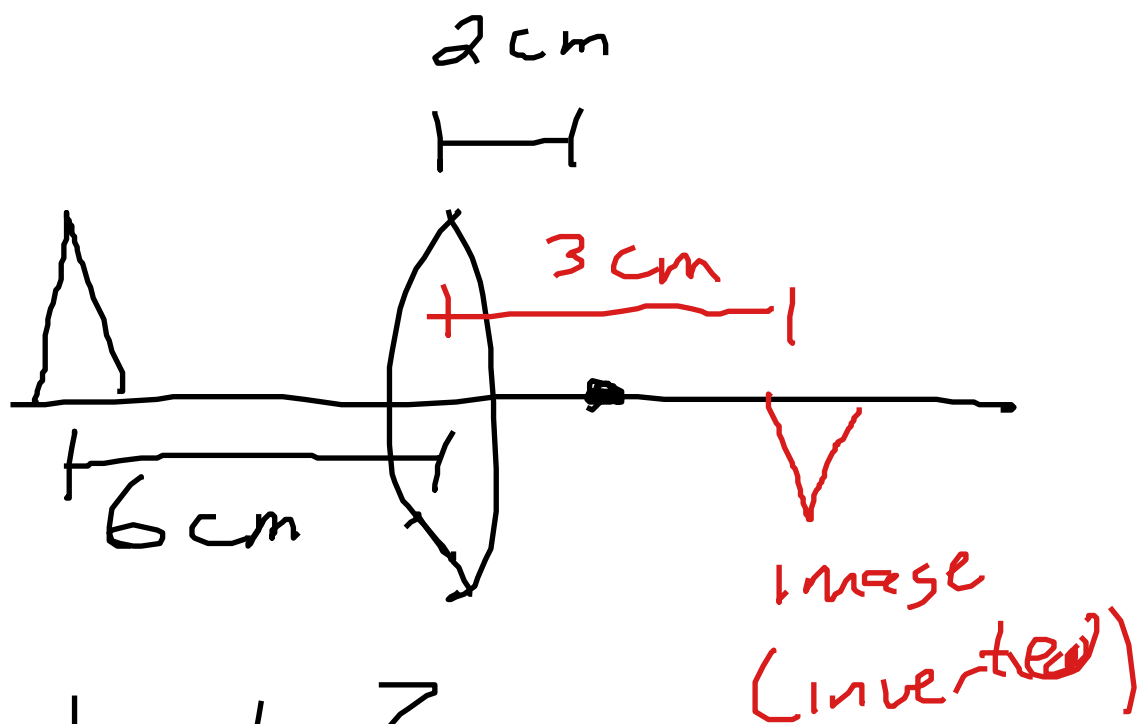
A ray which is parallel to the axis passes through the focal point on the other side

A ray which passes through center of lens isn't bent

# Lens Equation

$$\frac{1}{f} = \frac{1}{d_o} + \frac{1}{d_i}$$

- $d_o$ : distance from object to lens
- $d_i$ : " " " image to lens
- $f$ : focal length



Find  $d_i$ ?

$$\frac{1}{2r} = \frac{1}{6} + \frac{1}{d_i}$$

$$f = 2$$

$$d_o = 6$$

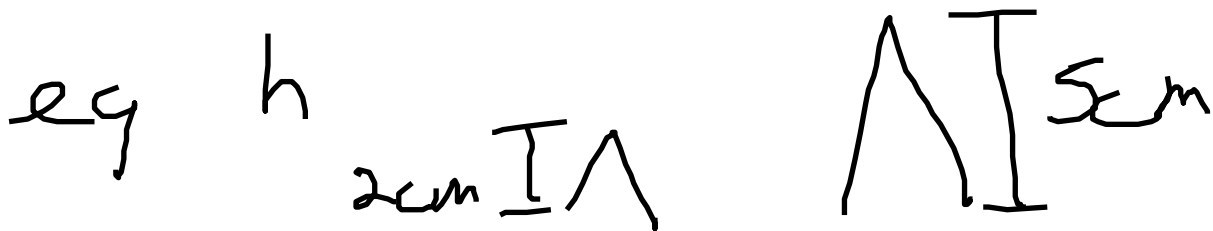
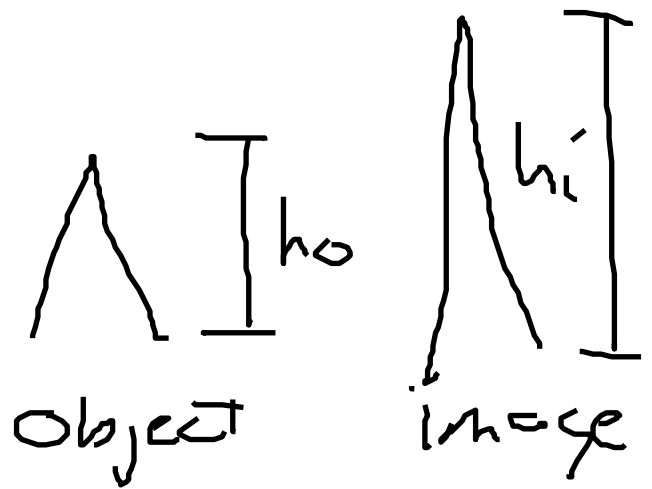
$$\frac{1}{3r} = \frac{1}{2r} - \frac{1}{6} = \frac{1}{d_i}$$

$$\rightarrow d_i = \underline{\underline{3 \text{ cm}}}$$



# Magnification

$$m \equiv \frac{h_i}{h_o}$$



$$m = \frac{5\text{cm}}{2\text{cm}} = 2.5$$

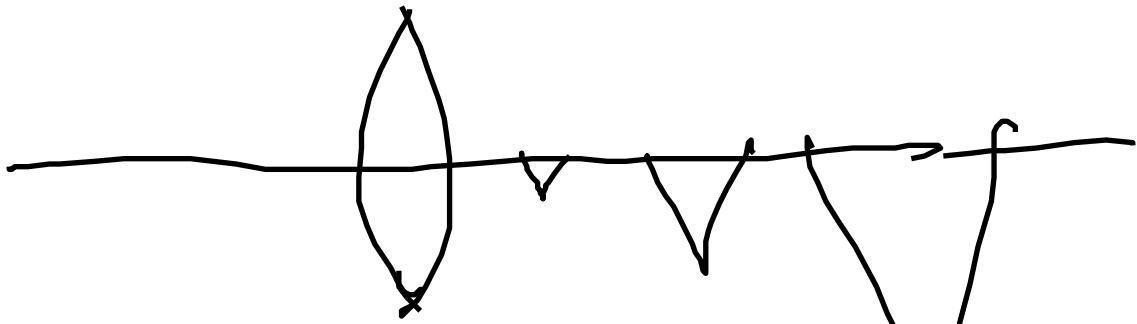
if image is inverted,  $h_i < 0$

3cm  $\Delta$   $\nabla$  1cm

$$M = \frac{-1\text{cm}}{3\text{cm}} = -0.33$$

Also,

$$m = -\frac{d_i}{d_o}$$



farther the image is  
from lens, the bigger  
it is

eg. from before

$$d_o = 6 \quad d_i = 3$$

$$M = -\frac{3}{6} = -\frac{1}{2}$$

$$\frac{1}{f} = \frac{1}{d_o} + \frac{1}{d_i}$$

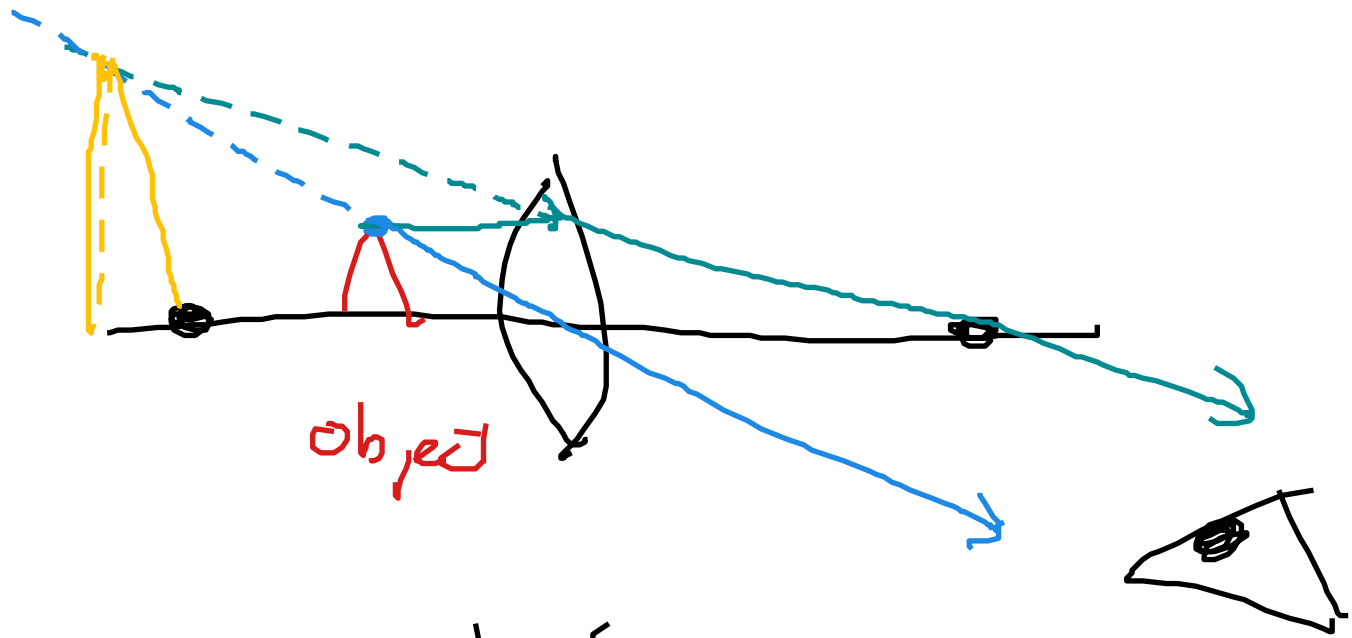
$$\frac{1}{d_i} = \frac{d_o}{d_o} \frac{1}{f} - \frac{1}{d_o} \frac{f}{f}$$

$$\frac{1}{d_i} = \frac{d_o - f}{f d_o}$$

$$\Rightarrow d_i = \frac{d_o f}{d_o - f}$$

$$M = - \frac{d_i}{d_o} = - \frac{f}{d_o - f}$$

What if  $d_o < f$ ?



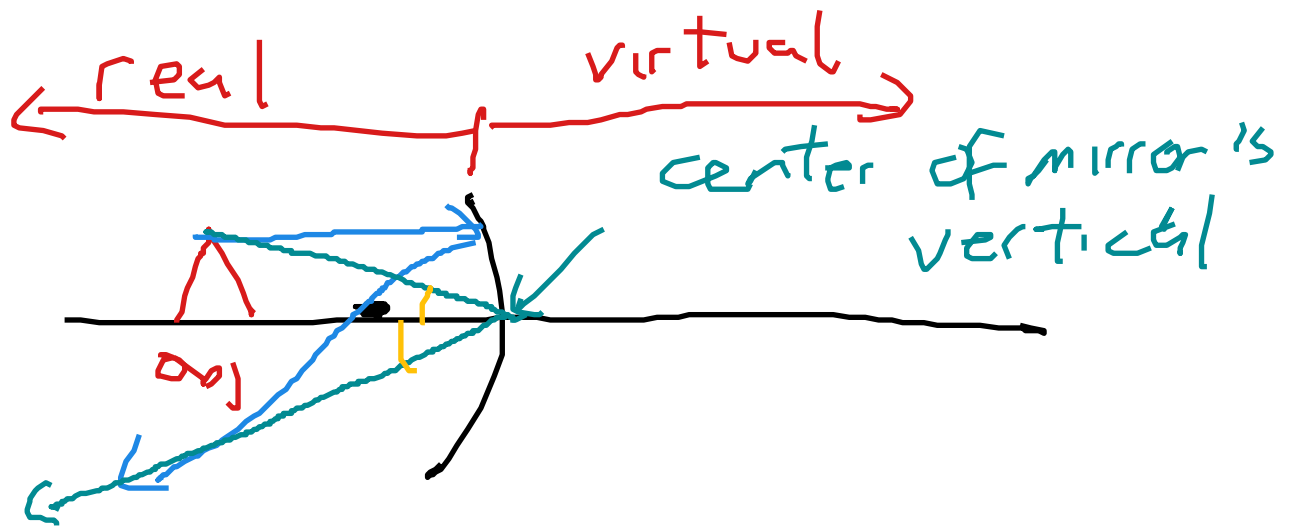
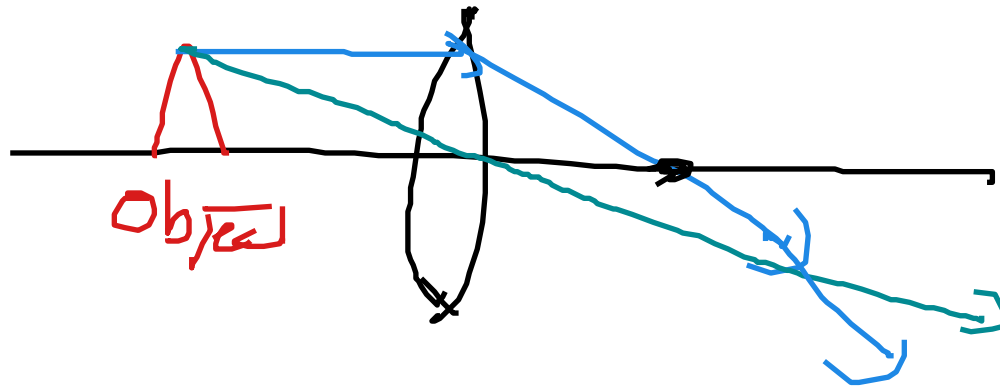
$$d_i = \frac{d_o f}{d_o - f} < 0$$

virtual image

$d_i > 0$ : real image

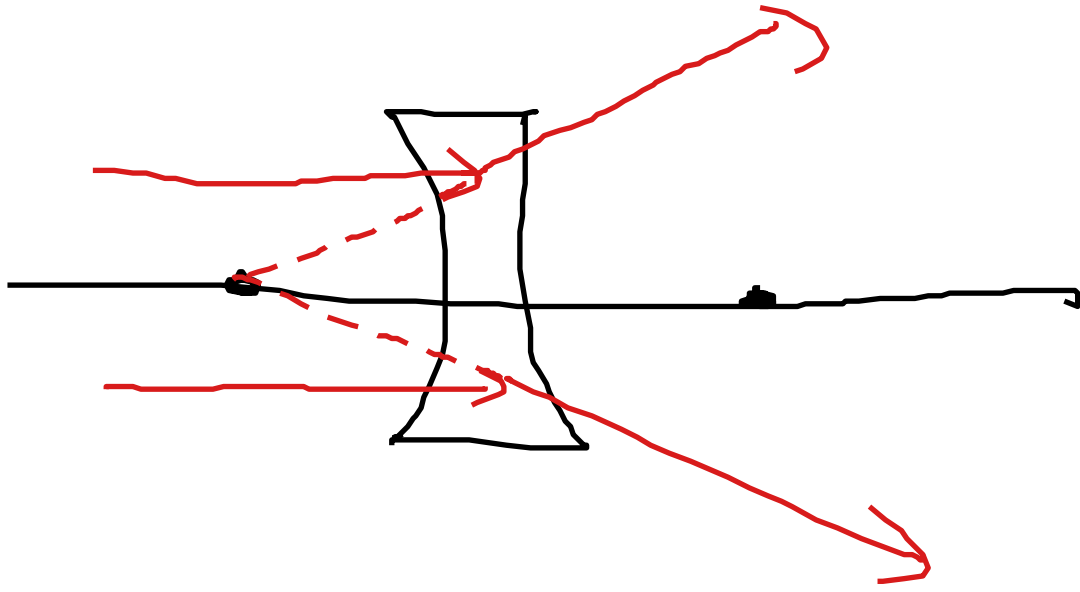
$d_i < 0$ : virtual image

virtual ( $d_i < 0$ )      real ( $d_i > 0$ )



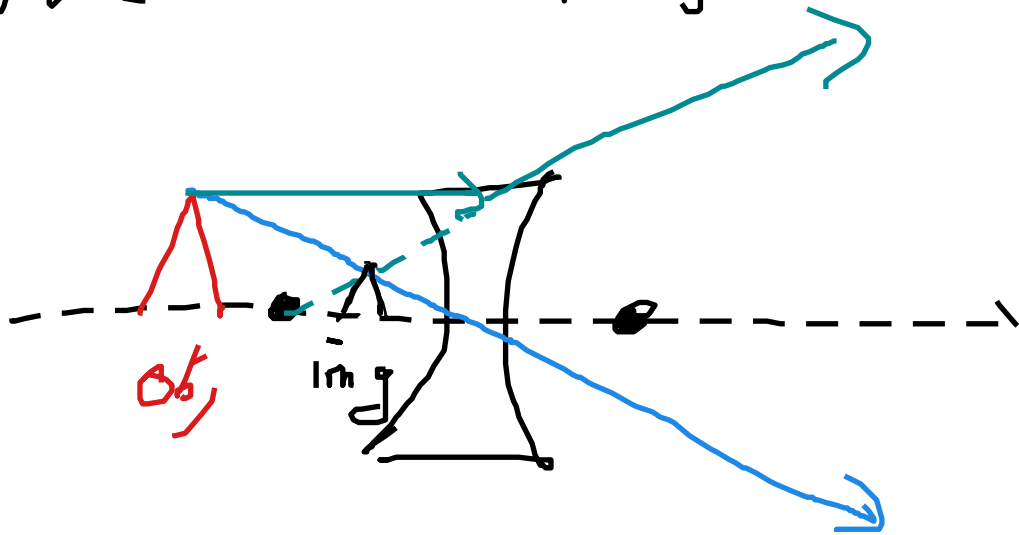
Converging Mirrors use  
 same equation, but  
 real & virtual are flipped

# Diverging Devices



$$f < 0$$

focal length for diverging devices is negative



$$d_i = \frac{d_o f}{d_o - f} \quad m = -\frac{f}{d_o - f}$$

$$f = -5 \text{ cm} \quad d_o = 8 \text{ cm}$$

$$d_i = \frac{8(-5)}{8 - (-5)} = -\frac{40}{13} \approx -3 \text{ cm}$$

virtual

$$m = -\frac{(-5)}{8 - (-5)} = \frac{5}{13}$$

Diverging devices create  
smaller virtual images