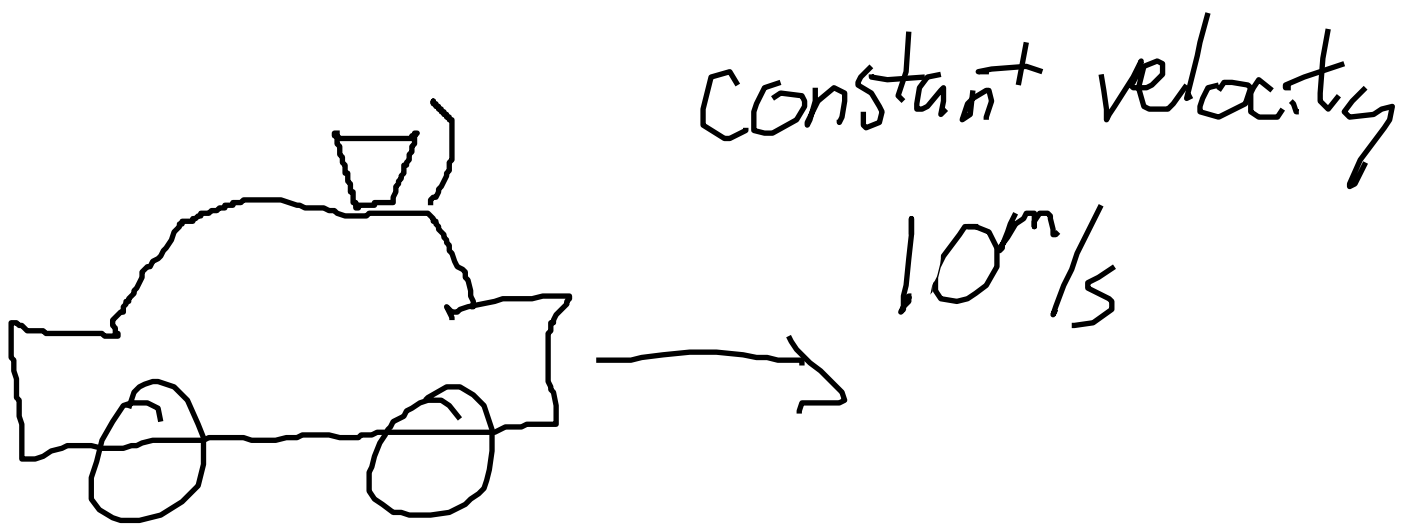


# Newton's Second Law

$$\vec{a} = \frac{\vec{F}_{net}}{m}$$

$$\vec{F} = m\vec{a}$$



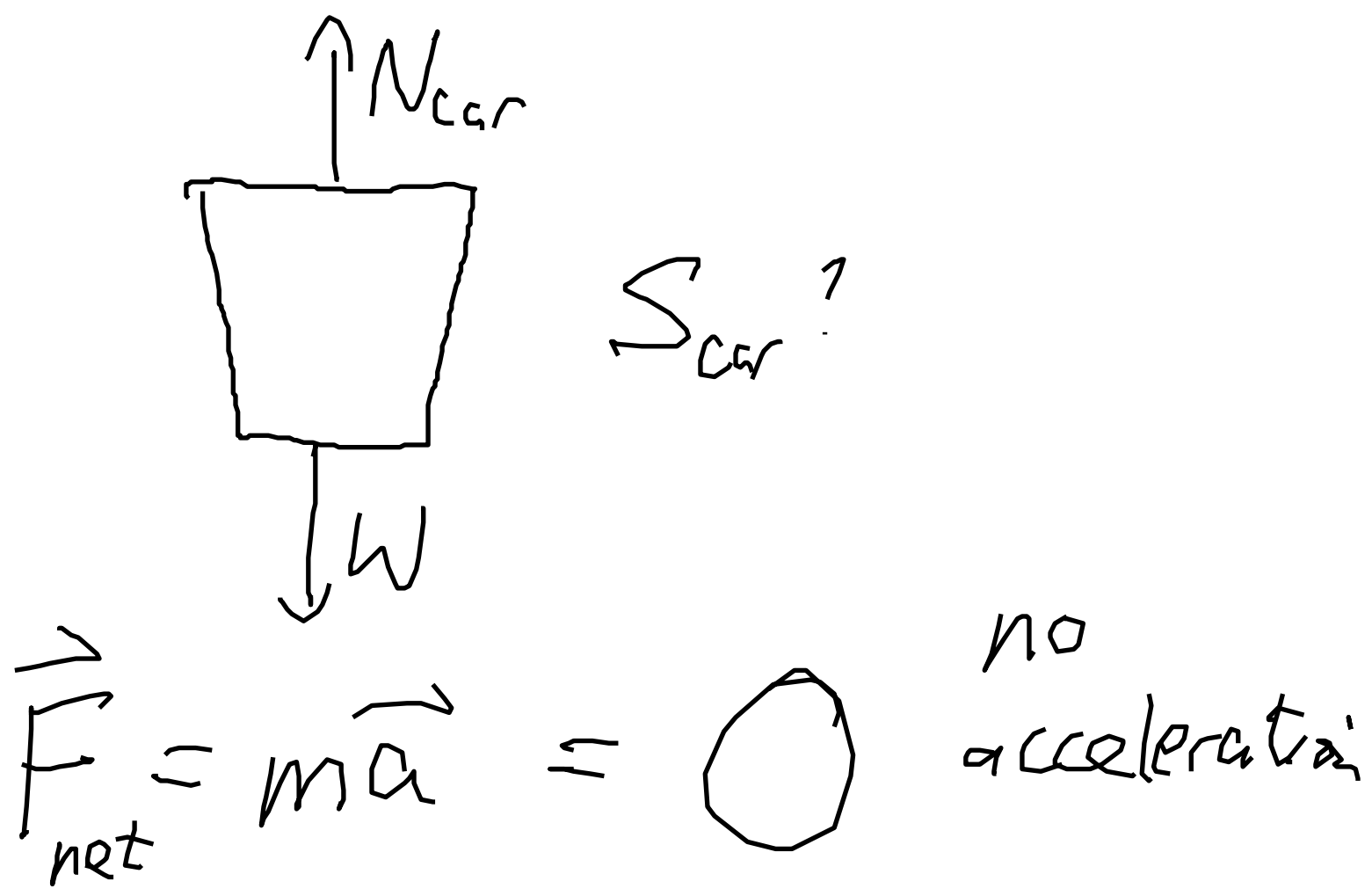
Ignoring air resistance,  
what is the horizontal  
force on the coffee cup?

Static friction:

when there isn't sliding

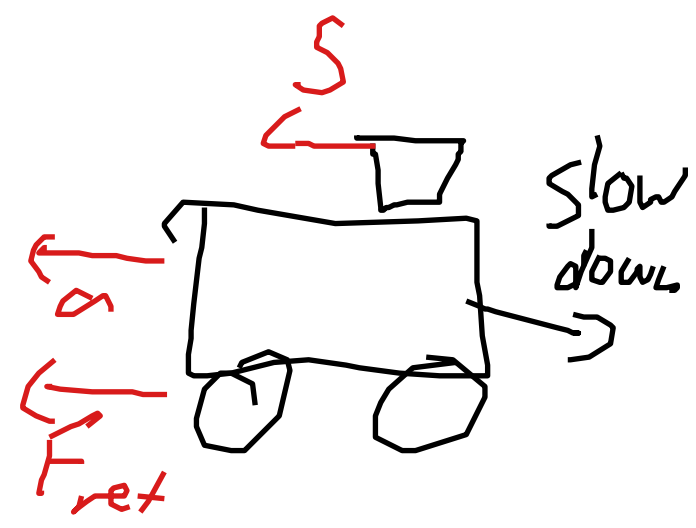
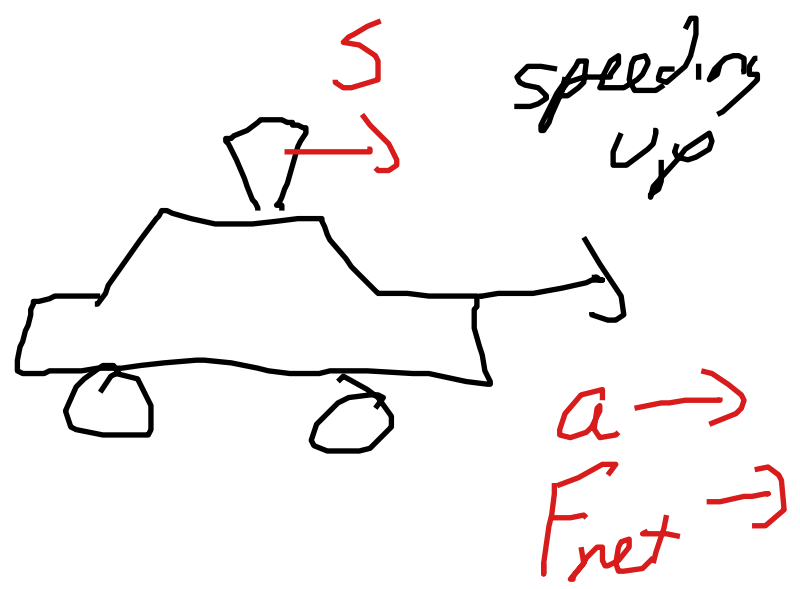
Kinetic friction:

when there is sliding



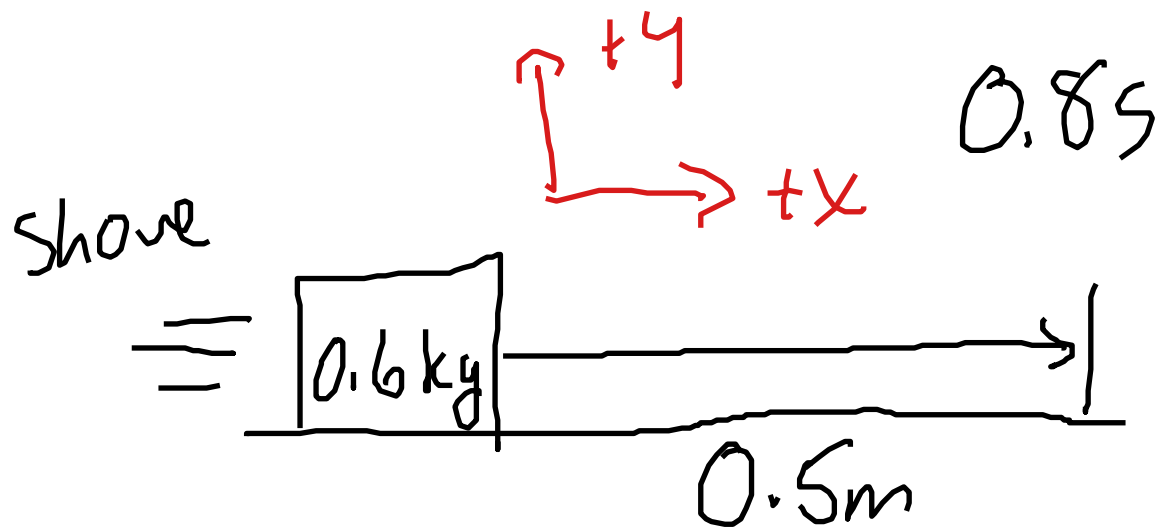
Cup is not accelerating  
so net force on it is zero.

There are no other horizontal  
forces for  $S$  to balance,  
so  $S = 0$  here.



# Kinetic Friction

- $K = \mu_k N$  not adjustable
- Sliding
- points opposite direction of motion (sliding)



What is  $\mu_k$  between  
block and table?

$$\Delta x : +0.5m$$

$$v_i : \text{DKDC}$$

$$v_f : 0$$

$$a : \text{NEED}$$

$$\Delta t : 0.8s$$

$$\vec{f} = m\vec{a}$$

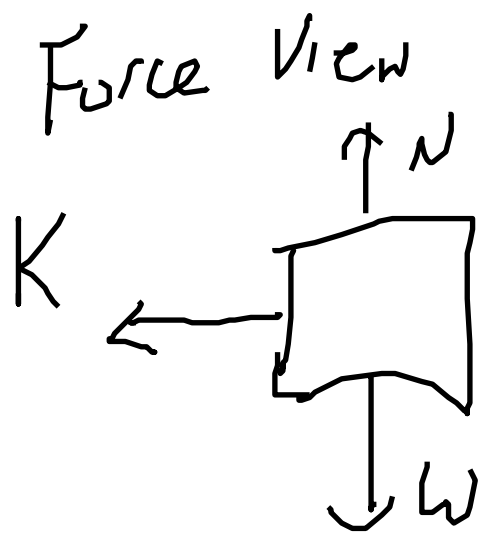
is bridge  
between

kinematics &  
forces.

$$\Delta x = v_f \Delta t - \frac{1}{2} a (\Delta t)^2$$

$$0.5 = 0 - \frac{1}{2} a (0.8)^2$$

$$a = \frac{1.0}{(0.8)^2} = 1.56 \text{ m/s}^2$$



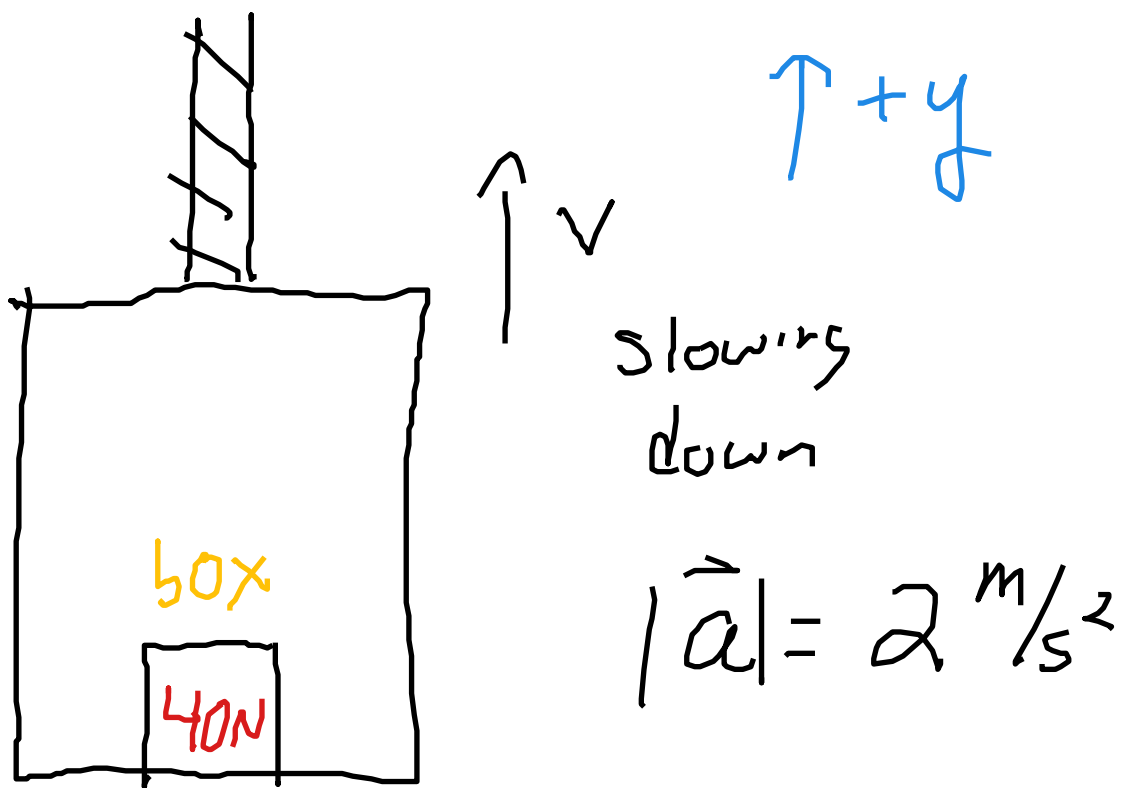
	x	y
Weight	—	$-(0.6)(9.8)$
normal	—	$+N$
k. friction	$-\mu_k N$	—

---

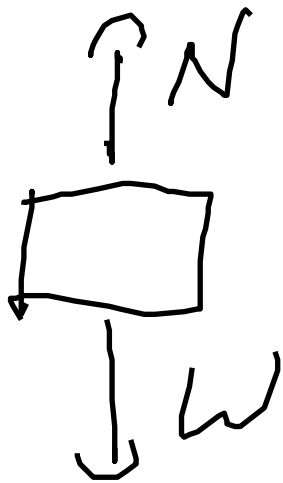

$$m\vec{a} : (0.6)(-1.56) \quad 0$$

$$+\mu_k N = +0.936 \quad N = 5.88$$

$$\mu_k = \frac{0.936}{5.88} = \boxed{0.16}$$



What forces are acting on the box?



Cable is not touching the block,  
so is not exerting a force.

Acceleration is not a force

# Force Types

N, T, W, S, K

What is the normal force on the box?

weight	y -40
normal, floor	+N

$$W = mg$$

$$40 = mg$$

$$m = \frac{40}{9.8}$$

---


$$m\vec{a} = \left(\frac{40}{9.8}\right) 2$$

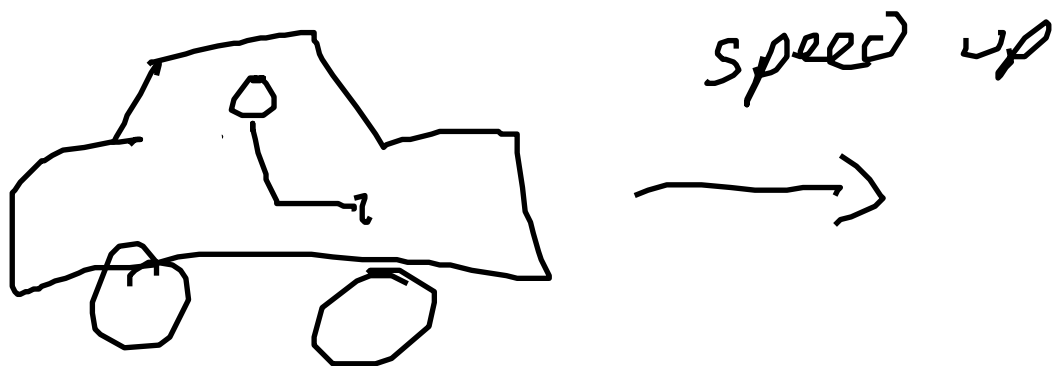
$$-40 + N = -8.2$$

$$N = 40 - 8.2$$

$$= 31.8 \text{ N}$$

# Pseudo forces

Our bodies feel acceleration.



person has acceleration  $\rightarrow$

$\therefore$  net force on person  $\rightarrow$

$\therefore$  car pushes you forward

you feel pushed

into the seat

From drivers' perspective

driver is stationary

relative to the car

but the seat pushes them

suddenly, as if they are  
being "pushed back" into the

seat Pseudo force.

outside  
perspective

$$\vec{F}_{\text{net}} = \vec{F}_1 + \vec{F}_2 + \dots + \vec{F}_n = m\vec{a}$$

drivers  
perspective: no acceleration

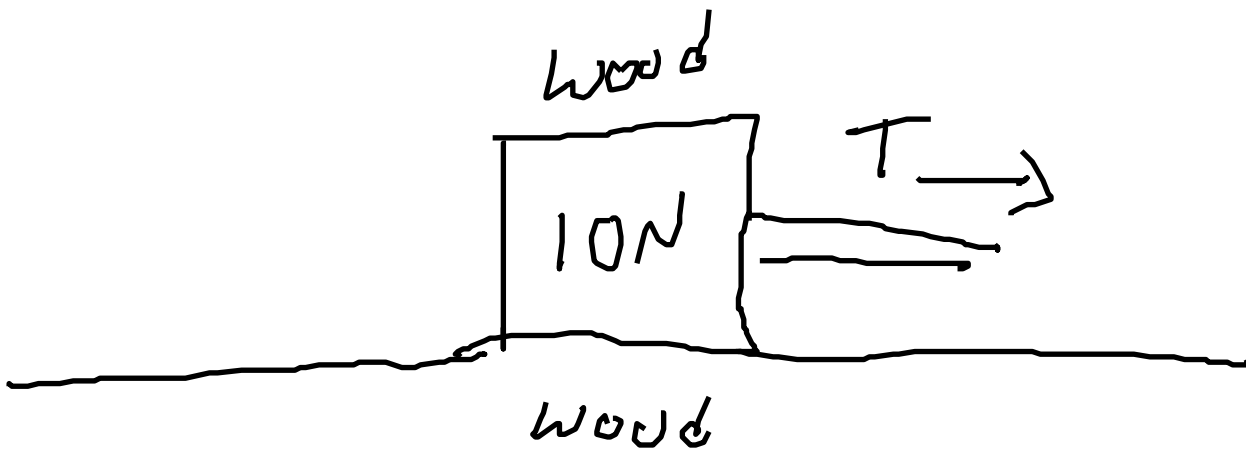
$$\vec{F}_1 + \vec{F}_2 + \dots + \vec{F}_n - m\vec{a} = \text{hexagon}$$

pseudo force

" $\mu$ "

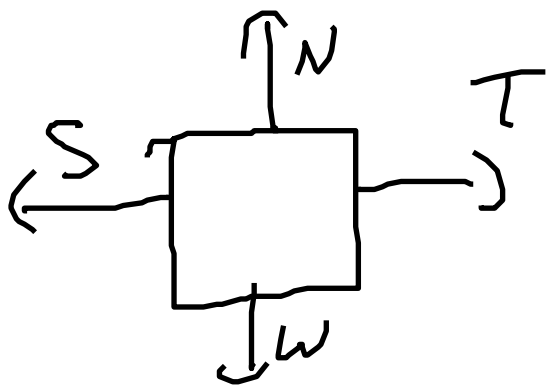


$\mu_s$  is normally  $>$   $\mu_k$



$$\mu_s = 0.5$$

$$\mu_k = 0.3$$



not moving

$$S = T$$

$$N = W = 10$$

$$S \leq \mu_s N$$

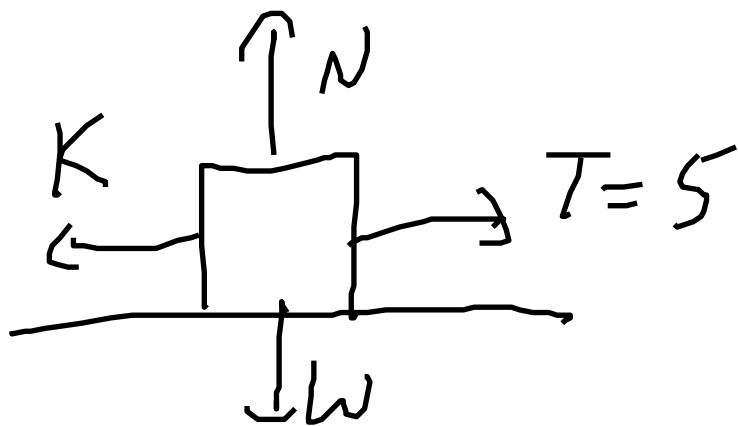
$$S \leq (0.5)(10) = 5$$

So long as  $S \leq S$

$S = T$  end of story

but once  $T = S$

it slips



$$N = W = 10$$

$$F_x = +5 - \mu_k N$$

$$5 - (0.3)(10)$$

$$5 - 3$$

$$= 2N$$

$$a_x = \frac{F_x}{m} = \frac{+2}{(10/9.8)}$$

$$a_x = +2 \text{ m/s}^2$$

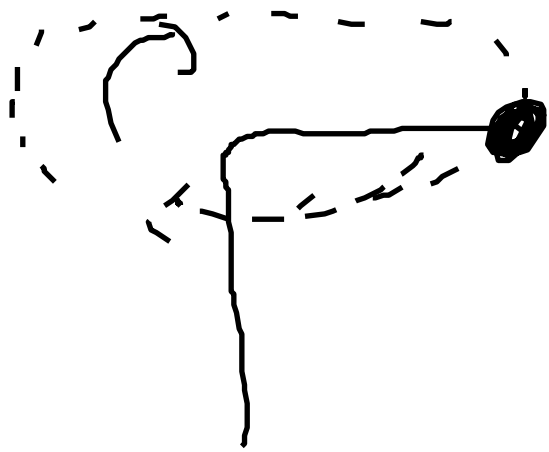
When  $\mu_k < \mu_s$

the block will  
jump forward as  
soon as static friction  
breaks.

# "Centripetal Forces"

- forces that cause an object to move in a circle
- point towards the center of the circle if the speed is constant

"centripetal" is a direction  
 "towards center"  
 like "horizontal" or "vertical"



Spinning a

ball around

on a rope

tension is the

centripetal force

T N W S K

N: amusement park ride  
where you're pressed against  
the wall

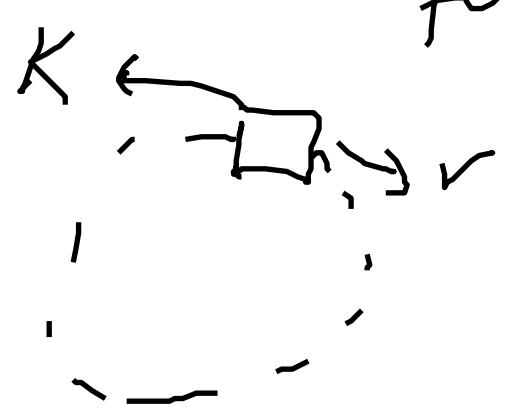
W: orbits (but not at  
room scale)

S: offset dish in a microwave

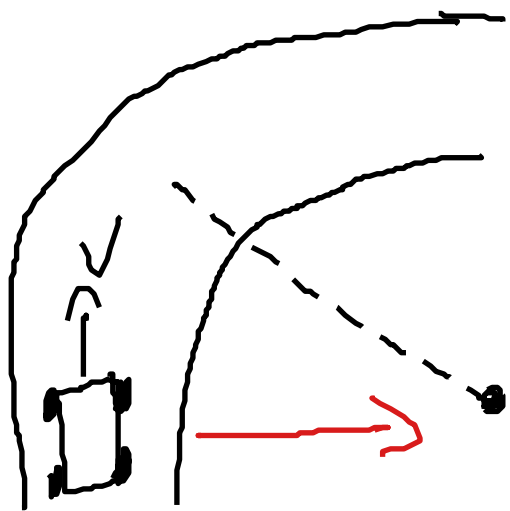
- walking in a circle
- driving in a circle



K: never(?) a centripetal force



Car driving around a corner



circular road

$$r = 20 \text{ m}$$

$$v = 10 \text{ m/s}$$

$$a_c = \frac{v^2}{r} = \frac{(10 \text{ m/s})^2}{(20)} = 5 \text{ m/s}^2$$

toward center

$$m = 1000 \text{ kg}$$

$$F_c = ma_c = \frac{mv^2}{r} = 5000 \text{ N}$$

must be provided by

static friction from the road

but there's a limit on static friction

$$= F_c \rightarrow \sum_{\text{road}} \leq \mu_s N_{\text{road}} = mg$$

$$\frac{\cancel{m}v^2}{r} \leq \mu_s (\cancel{m}g)$$

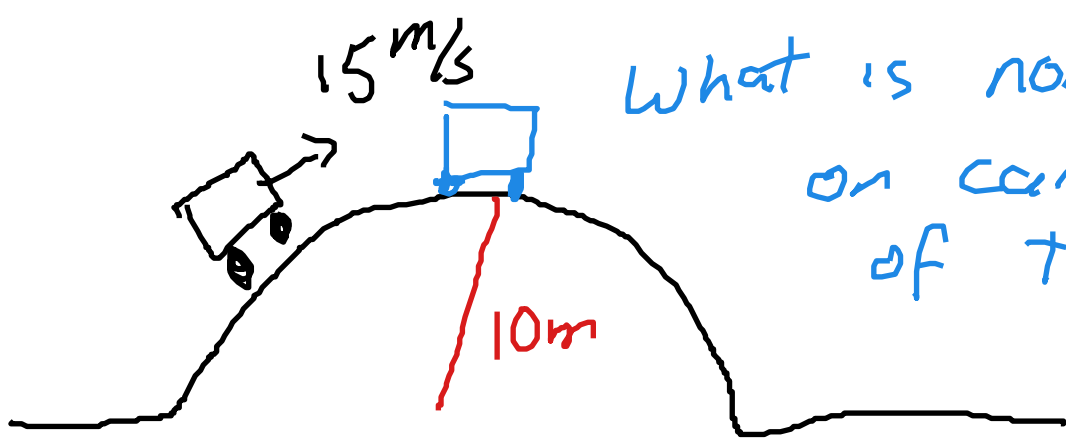
$$v^2 \leq \mu_s r g$$

$$(10 \text{ m/s})^2 \leq \mu_s (20 \text{ m})(9.8)$$

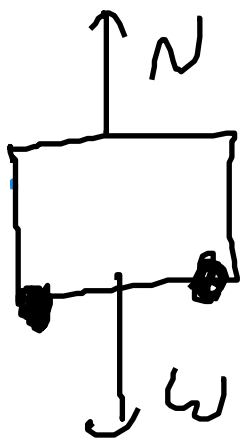
$$\mu_s \geq \frac{100}{20 \cdot 9.8} = 0.51$$



on a banked track like  
 this, centripetal force  
 comes from static friction  
 and normal force



What is normal force on car at top of the bump?



$m = 1000 \text{ kg}$

Weight  $- mg$   
 normal  $+ N$

compare  $g = 9.8 \text{ m/s}^2$

$m\vec{a} : (m)(-22.5)$

$a_c = \frac{v^2}{r} \downarrow = \frac{(15)^2}{10} = 22.5 \text{ m/s}^2$

$$-mg + N = -22.5m$$

$$N = mg - 22.5m$$

$$= (1000)(9.8) - (1000)(22.5)$$

$$= 9800 - 22500$$

$$= -12,700 \text{ N}$$

normal force must point down??

impossible

normal force must be a push

∴ false assumption -

car does not follow

the circular track